



THE FACE OF BATTLE

Dieppe, France, August 19th, 1942, 06:21



On Red and White beaches at Dieppe, the remnants of two assaulting battalions were fighting for their lives. Like all forces on the beach, the Royal Hamilton Light Infantry were trapped at the sea wall under heavy machinegun, artillery, anti-tank, and mortar fire. The supporting tanks were late and those that did arrive, lost traction in the deep, shifting stones that made up the beach. Captain Denis Whitaker was determined to get his men off the beach before the enemy annihilated them. The only hope was to attack the Casino in force. After blowing the wire with bangalore, the plan was to rush the Casino and enter the town. The tanks that did manage to make it to the Promenade immediately supported the assault on the Casino.

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| Forces Canadian / German | Location Western Europe |
| Game Length 10 turns | |

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| Game Objective and Victory Conditions | |
| 1) No good order starting German Casino units (Squad A and optional) in the Casino. | |
| 2) Capture or destroy the blockhouse. | |
| 3) Eliminate or capture 16 German units. | |
| 4) Exit one soldier from the Casino's south entrance. | |
| Decisive: Canadians complete 0 objectives. | |
| Marginal: Canadians complete 1 objective. | |
| Draw: Canadians complete 2 objectives. | |



Elements of the Royal Hamilton Light Infantry and Royal Canadian Engineers Elements of the Calgary Regiment (Tank)

Squad A

| | |
|--------------------------------|---------|
| 1 Captain Whitaker w/Sten | 2.6.9 E |
| 1 Lance Corporal w/Sten | 2.6.9 G |
| 5 Rifleman w/Enfield No 3 SMLE | 2.6.9 |
| 1 Infantryman w/Sten | 2.6.9 |
| 1 Infantryman w/Bren Mk II | 2.6.9 |

Squad B

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|--------------------------------|---------|
| 1 1st Lieutenant Hill w/Sten | 2.6.9 G |
| 1 Rifleman w/Enfield No 3 SMLE | 2.6.9 |
| 5 Infantryman w/Sten | 2.6.9 |
| 1 Anti-Tank Gunner w/Boys ATR | 2.6.9 |

Sappers

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|---|---------|
| 1 Sergeant Hickson w/Sten | 2.7.9 G |
| 1 Engineer w/Sten and Demolition Charge | 2.7.9 |
| 1 Engineer w/Sten and Demolition Charge | 2.7.9 |

Churchill Mk III "Bellicose" (arriving turn 3)

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|------------------------------------|---------|
| 1 2nd Lieutenant Bennett w/Sten | 2.6.9 G |
| 1 Gunner Stannard w/Sten | 2.6.9 |
| 1 Loader-Radio Anderson w/Sten | 2.6.9 |
| 1 Bow Machingunner Storvold w/Sten | 2.6.9 |
| 1 Driver Cornelssen w/Sten | 2.6.9 |

Medic (arriving turn 4)

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| 1 Medic | 2.7.9 |
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Remnants of Squad C (arriving turn 5)

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| 1 Corporal w/Sten | 2.6.9 A |
| 2 Rifleman w/Enfield No 3 SMLE | 2.6.9 |
| 2 Infantryman w/Sten | 2.6.9 |

Optional Units

Infantry (1-5)

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| 2 Infantrymen w/Sten | 2.6.9 |
| 1 Rifleman w/Enfield SMLE and Grenade Launcher | 2.6.9 |

LMG Team (6-9)

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|--------------------------------|-------|
| 1 Infantryman w/Bren Mk II | 2.6.9 |
| 1 Rifleman w/Enfield No 3 SMLE | 2.6.9 |

Bagpiper (10)

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|------------|-------|
| 1 Bagpiper | 2.6.9 |
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Special Rules

- Canadian forces set up last.
- All Canadian forces and optional units start at the beach wall as indicated on the map.
- The Churchill arrives at the start of turn 3, speed 4 and unloaded.
- The Medic arrives at the start of turn 4.
- Squad C arrives at the start of turn 5.
- Each Canadian soldier has 2 No. 36 fragmentation grenades. The Canadians also start with 5 smoke grenades to distribute.
- There are 1d6 + 4 HE grenades for the grenade launcher.
- Place two Demolition Charge Explodes Now! cards in the deck.
- The Casino door is covered in a wire entanglement. It takes three actions to clear. Up to four soldiers may participate. The doors are not locked. A DC may clear the wire and the doors.
- The shingles halves are ERT dice rolls.
- The shingles incur a +2 to the breakdown die roll and are considered a breakdown event (i.e. every vehicle movement card on the beach causes a breakdown roll).
- Roll 1d10 for optional starting forces.

Aftermath

With bullets whizzing past, shells exploding, men shouting and screaming, Captain Whitaker yelled "Follow me! Make for the Casino!" The men rushed across the beach and entered the Casino. The Germans manning the Casino were taken by surprise. Fierce room-to-room fighting ensued. The Casino fell by 0712 hrs and the men continued on into the city of Dieppe. Captain Whitaker was awarded the DSO for his action that day.